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Plaintiffs Jordan Walker, Michael Bensignor, d/b/a Mike's Computer Services, and Fred Williams, on behalf of themselves and all others similarly situated in the United States, bring this action for damages and injunctive relief under the federal antitrust laws against Defendants named herein, demanding trial by jury, and complaining and alleging as follows:

NATURE OF THE CASE

- 1. This lawsuit is brought as a class action on behalf of individuals and entities that purchased "Graphics Processing Units and Cards" ("GPU" or "GPUs") (as further defined below) in the United States directly from Defendants, their predecessors, or their controlled subsidiaries and affiliates during the period beginning December 4, 2002 and continuing through the present (the "Class Period"). Defendants Nvidia Corporation ("Nvidia") and ATI Technologies, Inc. ("ATI") control the market for GPU.
- 2. During the Class Period, Defendants Nvidia and ATI conducted numerous secret meetings and communications in which they conspired to fix, raise, maintain and stabilize prices of GPUs sold in the United States. At these meetings, Defendants also colluded to coordinate the timing of new product introductions that were based on similar, competing technologies which also had the effect of fixing, raising, maintaining, and stabilizing GPU prices. Advanced Micro Devices, Inc. ("AMD"), which finalized its acquisition of ATI on October 25, 2006, participated in this conspiracy as a successor in interest to ATI for the period preceding the acquisition and through its operation of ATI in the period following the acquisition.
- 3. A federal grand jury is currently conducting an investigation of Defendants' conduct as alleged in this Complaint and has issued grand jury subpoenas to Defendants Nvidia and AMD in connection with that investigation. The economic evidence also supports the specific conspiratorial agreement that is under investigation and that is being alleged in this Complaint and is inconsistent with independent competitive conduct. In particular, the structure of the relevant market and economic data on pricing and supply illustrate that this market has not functioned as would be expected of a competitive market during the Class Period.
- 4. Because of the unlawful price-fixing and other conspiratorial conduct alleged herein, Plaintiffs and other Class members paid artificially inflated prices for GPUs and have

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suffered antitrust injury to their business or property.

JURISDICTION AND VENUE

- 5. Plaintiffs bring this action to obtain injunctive relief and to recover damages, including treble damages, costs of suit and reasonable attorneys' fees, premised on Defendants' violation of the Sherman Act, 15 U.S.C. § 1.
- 6. The Court has jurisdiction over the subject matter of this action pursuant to Sections 4(a) and 16 of the Clayton Act, 15 U.S.C. §§ 15 and 26, and 28 U.S.C. §§ 1331 and 1337. Venue is proper in this district pursuant to Section 12 of the Clayton Act, 15 U.S.C. §§ 22, and 28 U.S.C. §§ 1391(b), (c) and (d) because a substantial part of the events giving rise to Plaintiffs' claims occurred in this District, a substantial portion of the affected interstate trade and commerce discussed below has been carried out in this District, and one or more of the Defendants reside in this District.
- As used herein, the term "Graphics Processing Units and Cards" (hereinafter 7. "GPU" or "GPUs") includes all types of GPUs used in discrete graphics cards and sold during the Class Period. Discrete graphics cards are those that have their own dedicated memory. In contrast, integrated graphics cards are inserted directly into the computer's motherboard chipset and typically use the random access memory ("RAM") of the computer.
- A GPU (also sometimes known as a visual processing unit, or VPU) is a dedicated graphics rendering device for computers, workstations, servers, game consoles, and mobile devices, including handheld personal digital assistants (referred to as PDAs) or cellular telephones. A GPU consists of a highly specialized semiconductor and related components that increase the speed, complexity, and visual fidelity of digital images that can be displayed on graphical interfaces, such as computer monitors.
- 9. Modern GPUs are very efficient at manipulating and displaying computer graphics, and their highly parallel structure makes them more effective than typical Central Processing Units ("CPUs") for a range of complex algorithms. Modern GPUs provide support for 3D computer graphics, and typically include digital video-related functions as well.

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- Defendant Nvidia Corporation ("Nvidia") is a business entity organized under the laws of Delaware with its principal place of business located at 2701 San Tomas Expressway, Santa Clara, California 95050. During the time period covered by this Complaint, Nvidia manufactured, marketed, sold and distributed GPUs to customers throughout the United States. Nvidia earned \$2.375 billion in revenues in 2005.
 - 17. Defendant ATI Technologies, Inc. ("ATI") is a business entity organized under the laws of Canada with its principal place of business located at 1 Commerce Valley Drive East,

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27 28 Markham, Ontario, Canada L3T 7X6. During the time period covered by this Complaint, ATI manufactured, marketed, sold and distributed GPUs to customers throughout the United States. ATI earned \$2.222 billion in revenues in 2005.

18. Defendant Advanced Micro Devices, Inc. ("AMD") is a business entity organized under the laws of Delaware with its principal place of business located at One AMD Place, P.O. Box 3453, Sunnyvale, California 94088-3453. On July 24, 2006, AMD and ATI announced a plan to merge in a deal valued at \$5.4 billion. The merger closed October 25, 2006. The acquisition consideration included over \$2 billion financed from a loan, as well as 56 million shares of AMD stock. As part of that acquisition, AMD assumed existing liabilities of ATI. AMD is also responsible for any unlawful conduct perpetrated by ATI since the acquisition. After its acquisition of ATI, AMD manufactured, marketed, sold and distributed GPUs to customers throughout the United States.

CO-CONSPIRATORS

- 19. Various other persons, firms and corporations, not named as Defendants herein, and presently unknown to Plaintiffs, have participated as co-conspirators with Defendants and have performed acts and made statements in furtherance of the conspiracy and/or in furtherance of the anticompetitive, unfair or deceptive conduct.
- 20. Whenever in this Complaint reference is made to any act, deed or transaction of any corporation, the allegation means that the corporation engaged in the act, deed or transaction by or through its officers, directors, agents, employees, or representatives while they were actively engaged in the management, direction, control, or transaction of the corporation's business or affairs.

INTERSTATE TRADE AND COMMERCE

- 21. Throughout the Class Period, there was a continuous and uninterrupted flow of GPU sales in interstate and international commerce throughout the United States.
- 22. Defendants' unlawful activities, as described herein, took place within the flow of interstate commerce, as well as throughout the world, and had a direct, substantial and reasonably foreseeable effect upon interstate and international commerce, including the United States GPU

market.

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CLASS ACTION ALLEGATIONS

23. Plaintiffs bring this action on behalf of themselves and a class of all others similarly situated, pursuant to Federal Rules of Civil Procedure 23(a), 23(b)(2) and 23(b)(3) on behalf of all members of the following class (the "Class"):

> All persons and entities who, during the period December 4, 2002 to the present, purchased GPU in the United States directly from Defendants or any subsidiaries or affiliates thereof. Excluded from the Class are Defendants, their parent companies, subsidiaries and affiliates, any coconspirators, and all governmental entities.

- 24. This action has been brought and may properly be maintained as a class action pursuant to Rule 23 of the Federal Rules of Civil Procedure for the following reasons:
 - a. The Class is ascertainable and there is a well-defined community of interest among members of the Class;
 - b. Based upon the nature of trade and commerce involved and the number of direct purchasers of GPUs, Plaintiffs believe that the members of the Class number in the hundreds or thousands, and therefore are sufficiently numerous that joinder of all Class members is not practicable;
 - Plaintiffs' claims are typical of the claims of the members of the c. Class because Plaintiffs directly purchased GPUs manufactured by one or more of the Defendants or their co-conspirators, and therefore Plaintiffs' claims arise from the same common course of conduct giving rise to the claims of the members of the Class and the relief sought is common to the Class;
 - d. The following common questions of law or fact, among others, exist as to the members of the Class:
 - i. Whether Defendants formed and operated a combination or conspiracy to fix, raise, maintain, or stabilize GPU prices;

1	ii. Whether the combination or conspiracy caused GPU prices
2	to be higher than they would have been in the absence of Defendants'
3	conduct;
4	iii. The operative time period of Defendants' combination or
5	conspiracy;
6	iv. Whether Defendants' conduct caused injury to the business
7	or property of Plaintiffs and the members of the Class;
8	v. The appropriate measure of the amount of damages suffered
9	by the Class;
10	vi. Whether Defendants' conduct violates Section 1 of the
11	Sherman Act; and
12	vii. The appropriate nature of class-wide equitable relief.
13	e. These and other questions of law and fact common to the members
14	of the Class predominate over any questions affecting only individual members,
15	including legal and factual issues relating to liability and damages;
16	f. Plaintiffs will fairly and adequately protect the interests of the Class
17	in that Plaintiffs have no interests that are antagonistic to other members of the
18	Class and have retained counsel competent and experienced in the prosecution of
19	class actions and antitrust litigation to represent them and the Class;
20	g. A class action is superior to other available methods for the fair and
21	efficient adjudication of this litigation since individual joinder of all damaged
22	Class members is impractical. The damages suffered by the individual Class
23	members are relatively small, given the expense and burden of individual
24	prosecution of the claims asserted in this litigation. Thus, absent the availability of
25	class action procedures it would not be feasible for Class members to redress the
26	wrongs done to them. Even if the Class members could afford individual
27	litigation, the court system could not. Further, individual litigation presents the
28	potential for inconsistent or contradictory judgments and would greatly magnify

the delay and expense to all parties and the court system. Therefore, the class action device presents far fewer case management difficulties and will provide the benefits of unitary adjudication, economy of scale, and comprehensive supervision in a single court;

- h. Defendants have acted, and/or refused to act, on grounds generally applicable to the Class, thereby making appropriate final injunctive relief with respect to the Class as a whole; and
- i. In the absence of a class action, Defendants would be unjustly enriched because they would be able to retain the benefits and fruits of their wrongful conduct.

FACTUAL ALLEGATIONS

- 25. During the Class Period, Defendants and their co-conspirators engaged in the business of marketing and selling GPUs throughout the United States.
- 26. Defendant Nvidia is a worldwide leader in programmable graphics processor technologies. According to its website, Nvidia has four major product-line operating segments: the graphics processing unit, or GPU, Business; the media and communications processor, or MCP, Business; the Handheld GPU Business; and the Consumer Electronics Business.
- 27. Nvidia's GPU Business is composed of products that support desktop personal computers, notebook PCs, and professional workstations. Its MCP Business includes NVIDIA nForce products that operate as a single chip or chipset that can off-load system functions, such as audio processing and network communications, and perform these operations independently from the host CPU. The Handheld GPU Business includes products used in handheld personal digital assistants, cellular phones and other handheld devices. Finally, the Consumer Electronics Business concentrates on products used in video game consoles and other digital consumer electronic devices including Sony's Playstation3 videogame consoles.
- 28. The world's leading PC and Handset OEMs (Original Equipment Manufacturers) incorporate Nvidia's technology into their products, including Apple, Dell, Fujitsu Siemens, Gateway, HP, IBM, Lenovo, LG, Medion, Mitsubishi, Motorola, MPC, NEC, Samsung, Sony

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- Electronics, Sony Ericsson, and Toshiba. System builders such as Alienware, Falcon Northwest, HCL, SAHARA and Shuttle also use Nvidia GPUs in their products. Similarly, Nvidia's products have been adopted by the world's leading add-in card and motherboard manufacturers, including ASUS, BFG, EVGA, GIGABYTEM, MSI, Palit, Point of View and XFX.
- 29. Defendant ATI is also a world leader in the manufacture and development of GPU. Like Nvidia, ATI's GPUs are found in desktop and notebook computers and consumer electronic devices. ATI's computer products include all 3D graphics, video and multimedia products, and chipsets developed for use in desktop and notebook computers, including professional workstations, servers and home media PCs. Its consumer electronics products include products used in mobile phones, PDAs, digital televisions and game consoles.
- 30. ATI sells its products through various channels. It sells to OEMs and system integrators who build ATI's products into their PCs. It sells to original design manufacturers who add ATI's products to their PC motherboard products or graphic board products. It also sells to traditional and online distributors and retailers, as well as directly to consumers.

I. **Defendants' Agreement To Restrain Trade**

- 31. Defendants ATI and Nvidia have engaged in a series of secret meetings and communications in which they restrained trade by (1) agreeing to reduce competition with each other in order to maintain and increase their margins; (2) agreeing to fix prices; and (3) coordinating the timing of when similar products were introduced into the market.
- 32. As a result of these meetings, on many occasions throughout the Class Period, ATI and Nvidia agreed to set the price for their GPU products, and coordinate when these products would be introduced into the market. By agreeing on the price of the product and the timing of the product launch, ATI and Nvidia were able to, and did in fact, inflate the prices of GPUs charged to Plaintiffs and Class members during the Class Period.

Α. The DOJ Investigation

33. Plaintiffs' allegations of collusion are supported by the existence of a criminal investigation by the U.S. Department of Justice ("DOJ") into these allegations, which has been ongoing for over six months.

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- 34. On November 30, 2006, AMD announced that it had "received a subpoena from the U.S. Department of Justice Antitrust Division in connection with the DOJ's investigation into potential antitrust violations related to graphics processors and cards."
- 35. On November 30, 2006, Nvidia announced that it had "received a subpoena from the San Francisco Office of the Antitrust Division of the DOJ in connection with the latter's investigation into potential antitrust violations related to Graphics Processing Units and Cards." One report indicated: "[t]he Department of Justice investigators asked Nvidia for pricing documents, customer agreements and other documents, company spokesman Michael Hara said Friday. 'They have asked for a pretty big data dump that goes back to the late '90s," Hara said. "It's a fairly broad request."
- 36. On December 4, 2006, it was reported that "The US Department of Justice subpoenaed Defendants for information as to possible price fixing in the graphic chip industry."
- 37. In a subsequent filing with the Securities and Exchange Commission, AMD confirmed that the investigation conducted by DOJ is a criminal one. This fact is significant because, according to Chapter III, Section C.5 of the DOJ's Antitrust Division Manual, "[c]urrent Division policy is to proceed by criminal investigation and prosecution in cases involving horizontal, per se unlawful agreements such as price-fixing, bid rigging and horizontal customer and territorial allocations."
- 38. Despite the passage of time, and despite the fact that Defendants Nvidia and AMD are public companies, neither Defendant has denied the allegations of anticompetitive meetings or stated that there was no plausible basis for the investigation being undertaken.
- 39. Moreover, neither Defendant has stated that they have conducted an internal investigation which exonerated them or found that the criminal grand jury investigation was launched for implausible reasons.

В. **Communications and Coordination Among Defendants**

40. The consumer electronics and personal computer industries, and industries that manufacture components for these products, are ordinarily intensely competitive (with certain notable exceptions). Participants compete intensely both on price and on innovation.

- 41. In these industries, the price of products and the components of these products typically fall after a new technology is introduced, as competition intensifies and manufacturers begin to capture efficiencies based on experience, and on scope and scale.
- 42. Suppliers also compete vigorously on innovation, with each supplier racing to lead the market in new features and capabilities and improved performance and speed. In the PC industry, this drive to innovate and to compete on price is generally present, even where the sector is considered a duopoly, such as the rivalry between Intel and AMD in CPUs.
- 43. As a result of the collusive arrangements between Defendants in this case, this competitive dynamic has been lacking in GPUs. The results have been high prices and lethargic innovation and competition as both parties stick to these agreements. Defendants have kept prices high and moderated competition in innovation by agreeing on product release schedules in order to reduce the research and development ("R&D") funds they would spend if competition were unrestrained.
- 44. In short, in a competitive GPU market operating free of collusion, it would not be expected that rivals would introduce their new products at similar times and at identical prices, as alleged herein. One reason for this is that GPU design is a complex and extremely expensive proposition. Many workers' hours and capital expenditures are used in R&D of new technologies.
- 45. At any point in the R&D process, numerous incidents can delay, halt, or speed up the process. In a competitive market, firms would rush to release a new generation product significantly ahead of a competitor in order to capture sales. This kind of accelerated R&D typically entails greater expenses than R&D that takes place at a more leisurely pace, but is generally considered necessary to stay ahead, or at least not fall behind in competitive technology industries. Because of the advantages that can accrue to the first-to-market or the superior technology, even duopolists have a greater incentive to innovate than in more static industries.
- 46. Defendants' behavior is contrary to how firms would be expected to operate in a competitive market, and is indicative of collusion. Engaging in such behavior would be against each defendant's individual self-interest absent an agreement to fix prices and limit competition.

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47. Moreover, this behavior is even more unusual and suspect because on virtually every occasion (further described below) it closely followed when representatives of Nvidia and ATI were meeting together at various industry trade association conferences and events. Nvidia and ATI's coordinated product releases at the same time and the same prices following meetings between the companies are contrary to the history of competition in the consumer electronics and personal computer industry and were done without any plausible rationale for such coordination.

Communications and Coordination in 2003 and 2004 1.

- 48. In the spring and summer of 2003, pursuant to the conspiracy alleged herein, ATI and Nvidia slowed the pace at which they released new GPU products and coordinated the pricing of these new products.
- 49. The slowdown was intended to limit price competition on new products, to raise prices on existing products, to reduce research and development expenses, and to improve the profit margins of both companies.
- 50. These agreements to conspire on product introductions and pricing coincided, at least in part, with when representatives of both companies attending certain industry trade association conferences and events together.
- 51. On March 4-8, 2003, executives of ATI and Nvidia attended the Game Developers Conference in San Jose, California.
- 52. Executives of ATI and Nvidia have been on the board of PCI-SIG, which is a trade association that develops and manages peripheral component interconnect ("PCI"). PCI is technology that delivers input/output ("I/O") functionality for computers by connecting various chips, adapter cards, and device drivers within a computer system. Beginning in at least 2005, executives of ATI and Nvidia have been on the Board of Directors of PCI-SIG.
- 53. On June 2-3, 2003, PCI-SIG held its 2003 Game Developers Conference. On June 2-3, 2003 and again in August 2003, representatives of ATI and Nvidia both attended broader

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- PCI-SIG meetings. The June meeting was held at the San Jose McEnery Convention Center in San Jose, California. The August meeting was conducted in Milpitas, California.
- 54. Following these meetings, ATI and Nvidia delayed the launch of two new competing products that the industry expected to be introduced that year. ATI and Nvidia delayed the launch of those products in tandem until 2004 at which point the launch was made at an identical retail price point.
- 55. Specifically, Nvidia announced in October of 2003 that it was postponing the introduction of its NV40 graphics technology. At the same time, ATI announced it was postponing the introduction of its R400 graphics technology, which would have directly competed with Nvidia's NV40 graphics technology. Although either party could have pushed forward in an effort to get the jump on the other, the parties did not accelerate past one another and proceeded with a coordinated launch of the new products.
- Representatives of ATI and Nvidia attended the February 23-26, 2004 3GSM 56. World Congress conference in Cannes, France.
- 57. On March 22-26, 2004, ATI and Nvidia attended the 2004 Game Developers Conference in San Jose, California.
- 58. Then during 2004, ATI and Nvidia jointly introduced the new technologies that had been jointly postponed in October 2003 at the same price.
- 59. These agreements were facilitated by other practices. For instance, in 2004, ATI posted on its website a draft presentation marked as "Confidential" prepared by one of its executives that detailed future product development. The presentation contained internal notes by the presenter that commented on ATI's strategies, including some of those relating to Nvidia.
- 60. As a result, Nvidia and ATI released both of their new, competing technologies within just a few weeks of each other in April and May of 2004. ATI's product, using its new R400 graphics technology, was named the Radeon X800 Pro, and Nvidia's product, using its new NV40 graphics technology, was named the GeForce 6800 GT.
- 61. This was the first time in history that Nvidia and ATI had ever released nextgeneration competing technologies so close to one another.

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- 62. Both competing products were introduced into the market at the exact same retail price - \$399.
- 63. Throughout 2004, ATI and Nvidia timed the introduction and pricing of other products following meetings between these Defendants.
- 64. Representatives of Nvidia and ATI attended the June 15, 2004 PSI-SIG annual meeting which was held in San Jose California.
- 65. On August 12, 2004, Nvidia announced the release of the GeForce 6600 GT at a retail price of \$199; this product was matched by ATI's Radeon X600 XT, which was priced at \$199 as well.

2. **Communications and Coordination in 2005**

- 66. On March 7-11, 2005, representatives of Nvidia and ATI both attended the Game Developers Conference, which was held in San Francisco, California.
- 67. In April 2005 and June 2005, while Nvidia and ATI were on the board of PCI-SIG, they were "platinum sponsors" of PCI-SIG conferences. In the second and third weeks of April PCI-SIG conferences were held in Beijing, China; Tokyo, Japan; and Taipei, Taiwan. In the first week of June a PCI-SIG conference was held in San Jose, California. Following these meetings, ATI and Nvidia coordinated the pricing of new GPU products that were being introduced into the market.
- 68. In July 2005, Nvidia released its GeForce 6200 GT with 256 MB of double data rate ("DDR") memory and 8X AGP at a price of \$140. This came on the heels of ATI's introduction in April 2005 of the Radeon 9550, which also featured 256 MB DDR memory and 8X AGP, and was also priced at \$140.
- 69. Representatives of Nvidia and ATI also attended the SIGGRAPH conference in Los Angeles, California from July 31 to August 4, 2005, which was an international conference focused on computer graphics and interactive technologies.
- 70. Representatives of Nvidia and ATI also attended the Game Developers Conference in London, England from August 30 to September 1, 2005.

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- 71. Following these meetings in July and August of 2005, ATI and Nvidia again engaged in product launches during the same time period and at the same prices.
- 72. In September of 2005, ATI announced the release of its CrossFire graphic cards, including the Radeon X800 XL CrossFire and the Radeon X800 CrossFire with suggested retail prices of \$299 and \$199, respectively. At the same time, Nvidia released comparable products, the GeForce 6800 GT and GeForce 6800, with respective retail prices of \$299 and \$199, as well.

3. **Communications and Coordination in 2006**

- 73. On March 20-24, 2006, representatives of Nvidia and ATI both attended the Game Developers Conference, which was held in San Jose, California.
- 74. Also in March, 2006, executives from ATI and Nvidia attended the Fabless Semiconductor Association ("FSA") Global Leadership Summit in Shanghai, China.
- 75. Following these conferences in March of 2006, ATI and Nvidia again announced new GPU products within the same time period and at the same price.
- 76. Nvidia released its GeForce 7600GT, with 256 MB of DDR Memory and a 16X PCIe, on May 5, 2006 at a price of about \$175. Just two weeks earlier, on April 24, 2006, ATI released the Radeon X1600, which also had 256 MB of DDR memory and a 16X PCIe, at the price of about \$175.
- 77. Meetings between Nvidia and ATI continued further into 2006. On June 11-14, 2006, representatives of Nvidia and ATI both attended the Develop 2006 Conference in Brighton, England.
- 78. On July 30, 2006 to August 3, 2006, representatives of Nvidia and ATI both attended and made presentations at the SIGGRAPH 2006 Conference in Boston, Massachusetts.
- 79. On August 30, 2006 to September 1, 2006, representatives of Nvidia and ATI both attended and made presentations at the Computer Entertainment Software Association Developers Conference in Tokyo, Japan.
- 80. In furtherance of the conspiracy, Nvidia released its GeForce 7950 GT on September 14, 2006, and ATI released its Radeon X1950 Pro on October 17, 2006. The prices, as

quoted by online retailer Newegg.com, were \$269.99 for each graphics card. The features were virtually identical.

81. In addition, ATI released its Radeon X1650 Pro in September of 2006 for a price of about \$220. Nvidia also released its GeForce 7900 GS in September of 2006 for a price of about \$200. Again, the features of these products were virtually identical.

C. <u>Industry Analysis Reports</u>

- 82. Public statements from industry analysts made after the DOJ investigation was announced support the plausibility of Plaintiffs' allegations of collusive pricing behavior among defendants.
- 83. One commentator has compared the DOJ's investigation of the GPU industry to its successful prosecution of manufacturers of Dynamic Random Access Memory ("DRAM"), which has resulted in \$731 million in criminal fines. In an interview with Computerworld, an industry analyst stated, "If the DOJ wanted to, it could just go down every line in the semiconductor industry and find the same issue. That's because there are a relatively few number of suppliers in the chip industry and an open flow of communication between competitors and customers, who may not define price fixing the same way the DOJ does."
- 84. Another industry analyst expressed similar sentiments in an article in the San Francisco Chronicle: "I am not surprised that (the Justice Department) is looking into this as there are few suppliers left, which aggregates pricing power."
- 85. The San Jose Mercury News quoted yet another industry analyst as saying, "As a consumer, I have noticed that the price points of video cards have always been pretty equal. The first mover comes out with a product that is \$500 and the follower comes out with a product that is \$500. They tend not to be in price wars."
- 86. In addition, even prior to the announcement of DOJ's investigation, industry sources had reported collusion in the GPU market. For example, the website inquirer.net reported that, "Rather than battle each other hammer and tongs, sources claim that ATI and Nvidia have recently had meetings in an effort to put the brakes on the speed at which new graphics products are released." This article went on to state that sources claimed both companies had grown weary

of high R&D costs, the high cost of producing, and low margins, which led them to "huddle

together in secret conclaves to see what can be done and balance the financial books that little bit

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II. **Market Structure and Economic Data**

87. The relevant economic evidence, including data on GPU pricing and supply, further buttress the allegations of an illegal agreement to fix, raise, maintain, and stabilize prices of GPUs sold in the United States, and to coordinate the timing of new product introductions.

Α. **Structure of the GPU Market**

- 88. The structure of the GPU market is conducive to a secret price fixing agreement, and has made collusion particularly attractive in this specific market.
- 89. The GPU market is highly concentrated and has become even more so during the course of the Class Period because of significant consolidation among industry participants. In addition, many smaller firms in the market have lost market share and left the market altogether.
- 90. At present, this market is essentially a two supplier business, with Nvidia holding approximately a 53% market share and AMD (through ATI) holding approximately a 47% market share.
- 91. The existence of excess capacity is another factor that makes collusion attractive in the GPU market. Both ATI and Nvidia operate as "fabless" manufacturers, meaning they both outsource the production of GPUs and other components as well as the assembly and packaging of the finished product. This allows the companies to avoid significant costs and risks associated with operating manufacturing facilities. Additionally, these companies outsource supply among multiple manufacturers. This is analogous to the creation of excess capacity, as both companies have continuous supplies of raw materials and can increase or decrease the output of finished goods without the concern of covering fixed costs.

В. **Economic Data on Pricing and Supply**

92. GPU pricing during the Class Period has not behaved as would be expected in a competitive market.

- 93. Consumer electronics products and their component parts are typically characterized by steady downward pricing trends. Since at least 2002, however, the GPU market has been characterized by unnatural price stability and certain periods of upward pricing trends.
- 94. Moreover, these unnatural upward pricing trends have occurred in the face of substantial reductions in the cost of producing these products. During the Class Period, the cost of GPUs' primary components (semiconductors, RAM) has been declining to various degrees.
- 95. Changes in demand for GPUs during the Class Period are also unlikely to explain these unnatural upward pricing trends because of the existence of excess capacity in this market.
- 96. As a result of their collusion, ATI and Nvidia have enjoyed stable market shares and record profits.

VIOLATIONS ALLEGED

(Violation of Section 1 of the Sherman Act)

- 97. Plaintiffs incorporate and reallege, as though fully set forth herein, each and every allegation set forth in the preceding paragraphs of this Complaint.
- 98. Beginning at a time unknown to Plaintiffs, but at least as early as December 4, 2002, and continuing through the present, the exact dates being unknown to Plaintiffs and exclusively within the knowledge of Defendants, Defendants and their co-conspirators entered into a continuing agreement, understanding, and conspiracy to unreasonably restrain trade and commerce in the United States, in violation of Section 1 of the Sherman Act, 15 U.S.C. §1.
- 99. In particular, Defendants have combined and conspired to fix, raise, maintain or stabilize the prices of GPUs sold in the United States.
- 100. Defendants, by their unlawful conspiracy, artificially raised, inflated and maintained the market prices of GPUs as herein alleged.
- 101. The contract, combination or conspiracy consisted of a continuing agreement, understanding and concert of action among Defendants and their co-conspirators, the substantial terms of which were to fix, raise, maintain, and stabilize the prices of GPUs they sold in the United States and elsewhere.

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1	102.	In formulatin	ng and carrying out the alleged agreement, understanding, and		
2	conspiracy, D	Defendants and	their co-conspirators did those things that they combined and		
3	conspired to	do, including,	but not limited to the acts, practices, and course of conduct set forth		
4	above, and th	e following, a	mong others:		
5		a.	Participated in meetings and conversations to discuss GPU prices;		
6		b.	Agreed to limit competition in innovation by agreeing upon the		
7	timing of new product releases;				
8		c.	Agreed to manipulate prices and supply of GPUs in a manner that		
9		deprived pur	chasers of GPUs of free and open competition;		
10		d.	Issued price announcements and price quotations in accordance		
11		with the agre	eements reached; and		
12		e.	Sold GPUs to customers in the United States at non-competitive		
13		prices.			
14	103.	The combina	ation and conspiracy alleged herein has had the following effects,		
15	among others	: :			
16		a.	Price competition in the sale of GPUs has been restrained,		
17		suppressed a	and/or eliminated in the United States;		
18		b.	Innovation competition in the sale of GPUs has been restrained,		
19		suppressed a	and/or eliminated in the United States;		
20		c.	Prices for GPUs sold by Defendants and their co-conspirators have		
21		been fixed, r	aised, maintained, and stabilized at artificially high, non-competitive		
22		levels throug	ghout the United States; and		
23		d.	Those that purchased GPUs from Defendants have been deprived		
24		the benefits	of free and open competition.		
25	104.	As a direct re	esult of the unlawful conduct of Defendants and their co-conspirators		
26	in furtherance	e of their conti	nuing contract, combination, and conspiracy, Plaintiffs have been		
27	injured and w	vill continue to	be injured in their business and property by paying more for GPUs		
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purchased directly from Defendants and their co-conspirators than they would have paid and w	il
pay in the absence of the combination and conspiracy.	

- 105. These violations are continuing and will continue unless enjoined by this Court.
- 106. Pursuant to Section 16 of the Clayton Act, 15 U.S.C. § 26, Plaintiffs and the Class seek the issuance of an injunction against Defendants, preventing and restraining the violations alleged herein.
- As a result of Defendants' and their co-conspirators' violation of Section 1 of the 107. Sherman Act, 15 U.S.C. §1, Plaintiff seeks treble damages and costs of suit, including reasonable attorneys' fees, pursuant to 15 U.S.C. § 15.

PRAYER FOR RELIEF

WHEREFORE, Plaintiffs pray as follows:

- A. That the Court determine that this action may be maintained as a class action under Rules 23(a), 23(b)(2) and 23(b)(3) of the Federal Rules of Civil Procedure;
- В. That the Court adjudge and decree that the unlawful conduct, contract, combination, and conspiracy alleged herein constitutes a violation of Section 1 of the Sherman Act, as alleged herein;
- C. That Plaintiffs and the Class recover damages, as provided by the federal antitrust laws, and that a joint and several judgment in favor of Plaintiffs and the Class be entered against Defendants in an amount to be trebled in accordance with such laws;
- D. That Defendants, their co-conspirators, successors, transferees, assigns, parents, subsidiaries, affiliates, and the officers, directors, partners, agents and employees thereof, and all other persons acting or claiming to act on behalf of Defendants, or in concert with them, be permanently enjoined and restrained from, in any manner, directly or indirectly, continuing, maintaining or renewing the combinations, conspiracy, agreement, understanding, or concert of action, or adopting or following any practice, plan, program, or design having a similar purpose or effect in restraining competition;
- E. That the Court award Plaintiffs and the Class they represent pre-judgment and post-judgment interest as permitted by law;

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